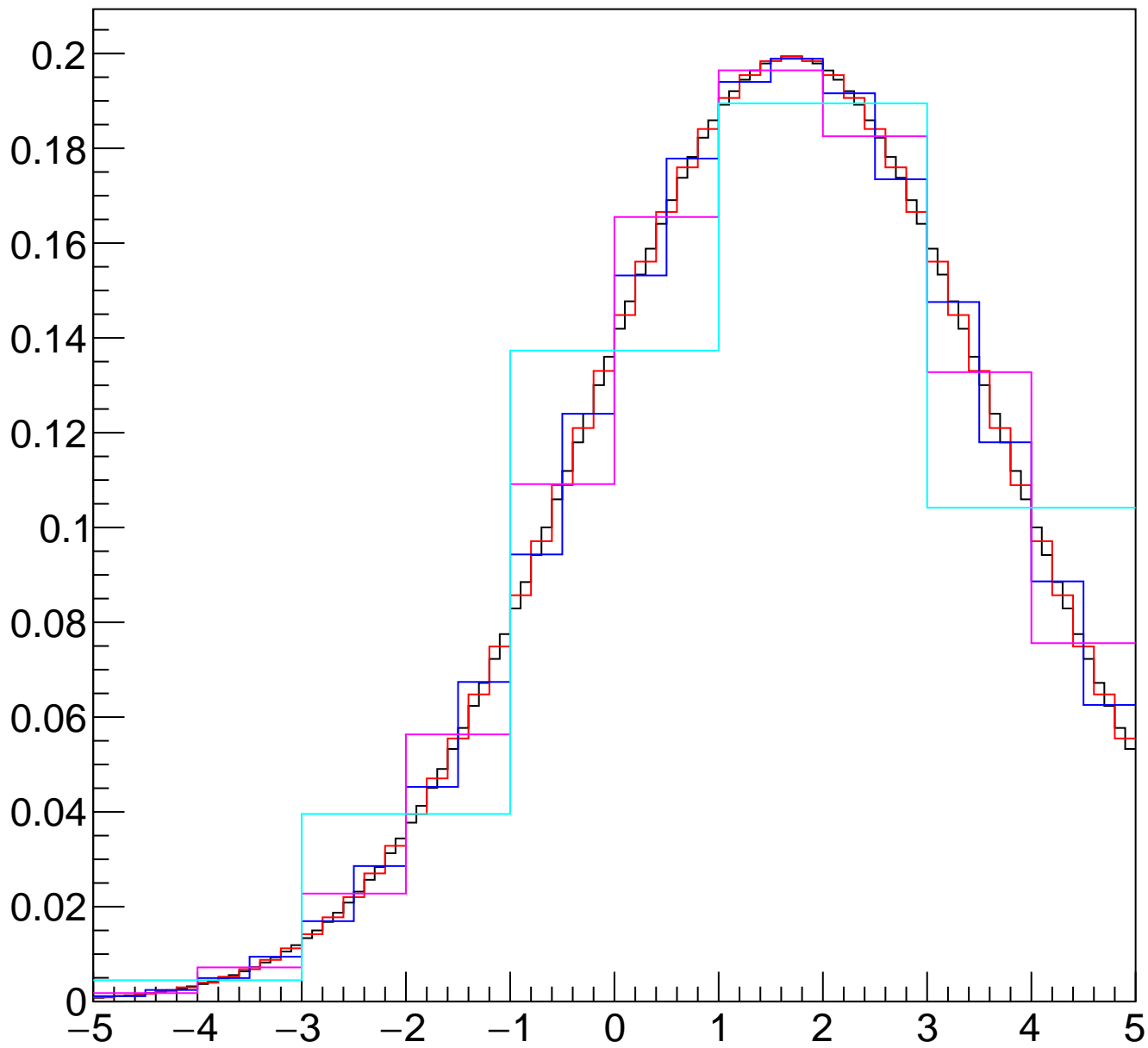
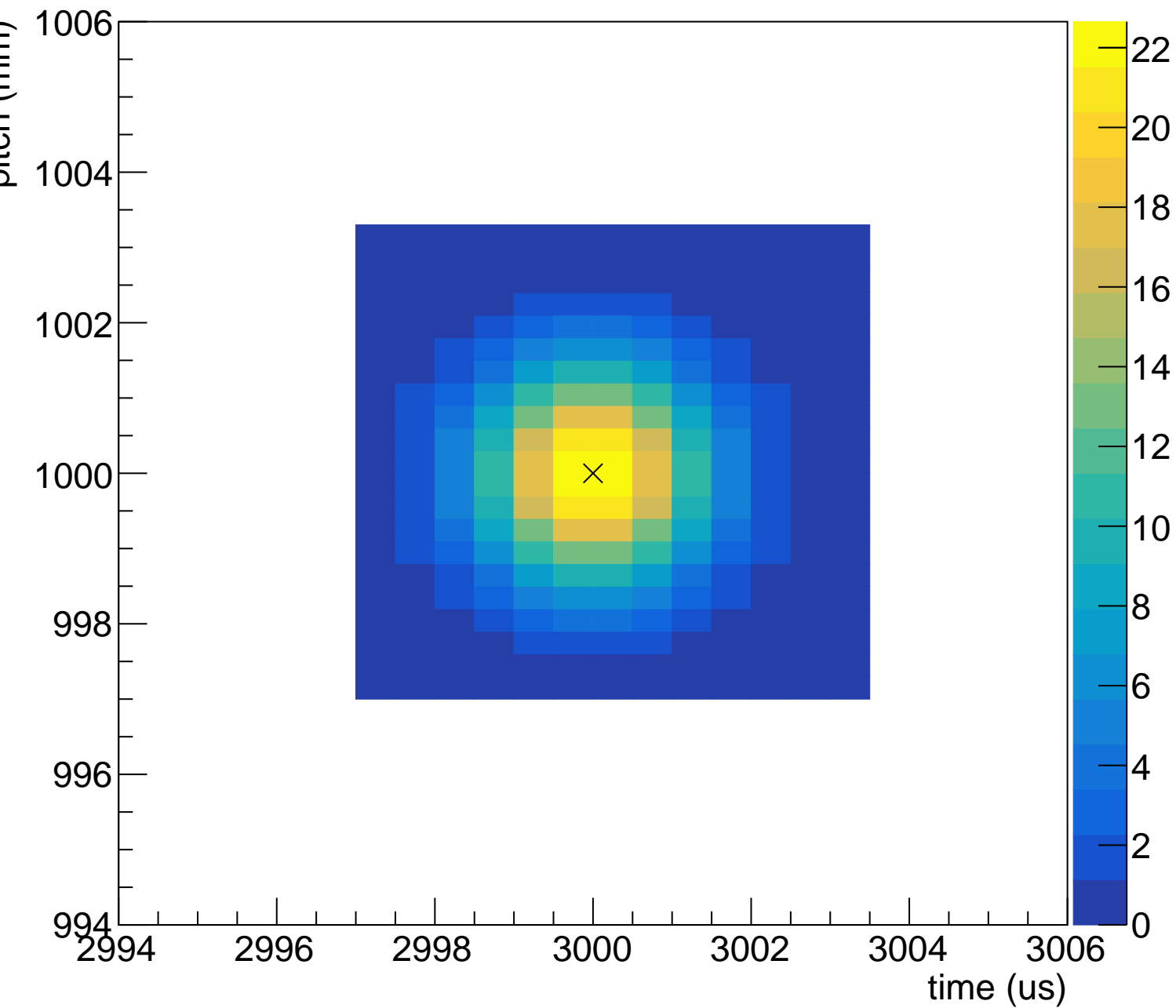


binint Gaussian per binsize



Diffusion Patch



Diffusion Patch

