



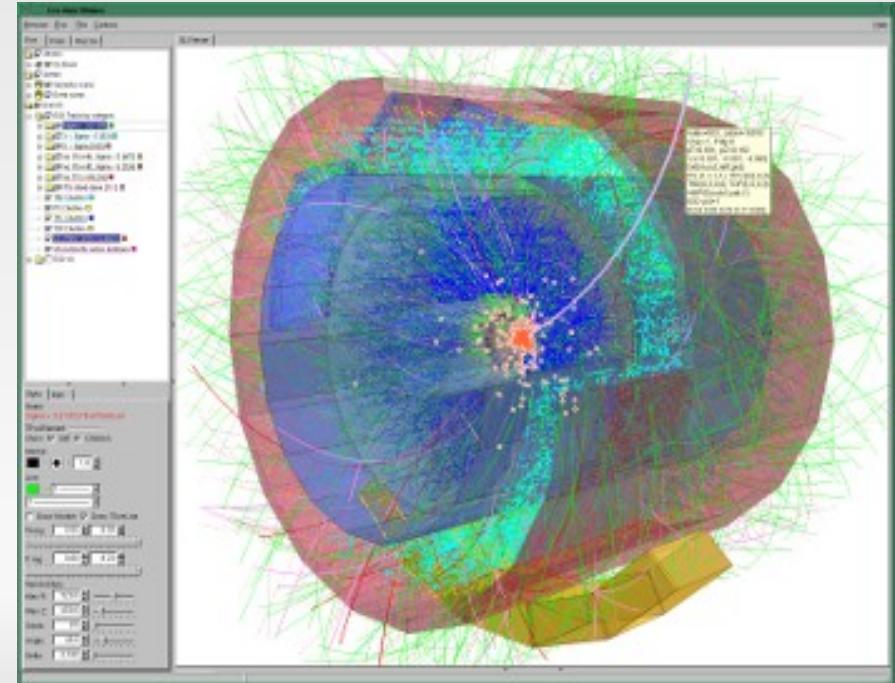
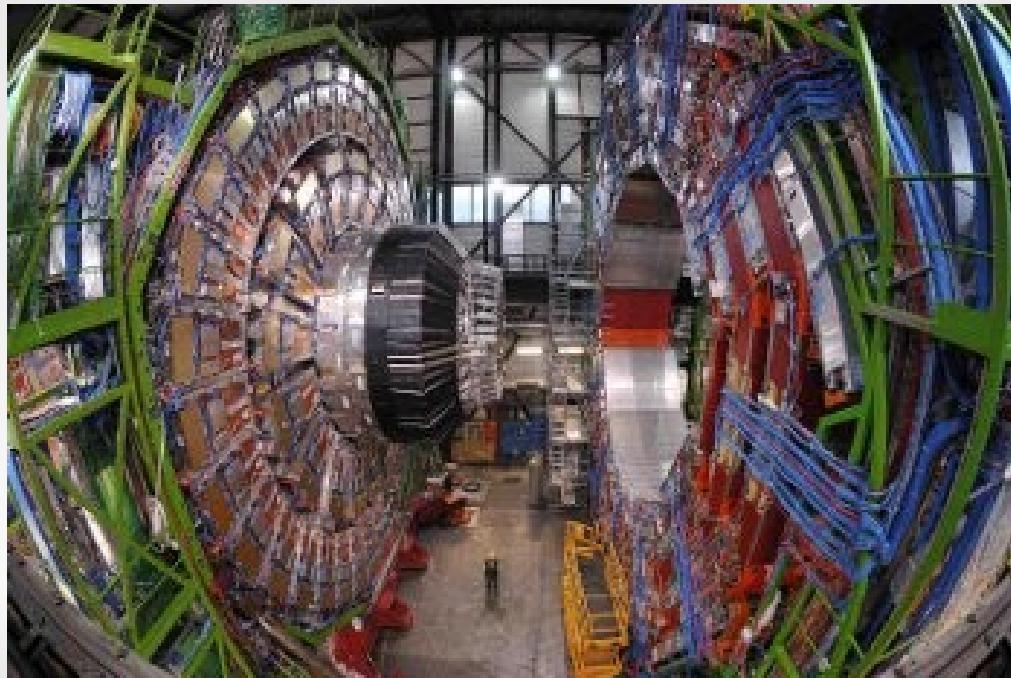
# *Implementing Dynamic Scopes in Cling*

**Vassil Vassilev**

# *Domain of High Energy Physics*

## Use of large scale frameworks and simulators

- ❖ Mainly written in C++
- ❖ Used by writing C++
- ❖ Many non CS users/developers



● Background

● Implementation

● Demo

# The ROOT Framework



*Efficient data management and analysis*

- ❖ Toolkit for large scale (PB) data analysis
- ❖ About ~20K users
  - ❖ Used wherever large data is: HEP, military, banking, astronomy ...
- ❖ Huge (~1M LOC)
- ❖ Interactive command interface is proven to help not only the newbies but the experts

# The ROOT Files

*Common storage model used by the experiments*

- ❖ Serialized C++ objects containing data registered by the experiments
- ❖ List of contents (keys): object name, type
- ❖ Object data (values)

# What is Cling

*Standalone tool for interfacing ROOT*

- ❖ C++, C interactive compiler
  - ❖ like CsharpRepl (<http://www.mono-project.com/CsharpRepl>)
  - ❖ called "interpreter" for legacy reasons
- ❖ Interactive prompt
  - ❖ Terminal-like
  - ❖ Allows entering declarations, statements and expressions
- ❖ Successor of CINT

# *Cling Implementation*

*Cling could be used as library*

Built on top of clang and LLVM plus:

- ❖ incremental compilation and always incomplete TU
- ❖ error recovery
- ❖ usability extensions (such as value printing)

# Dynamic Scopes in Cling

*Extended lookup at runtime*

## Synopsis

- ✓ Defined in the root file

```
{  
TFile F;  
if (is_day_of_month_even())  
    F.setName("even.root");  
else  
    F.setName("odd.root");  
F.Open();  
hist->Draw();  
}  
hist->Draw();
```

- ✗ The root file is gone.  
Issue an error.

# *Step by Step Plan*

*During AST construction*

```
{  
    TFile F;  
    if (is_day_of_month_even())  
        F.setName("even.root");  
    else  
        F.setName("odd.root");  
    F.Open();  
    hist->Draw();  
}  
hist->Draw();
```

! Failed lookup:  
1. Mark the node as  
dependent. Thus we skip all  
type checks and continue  
building the AST

# *Step by Step Plan*

*After AST construction*

```
{  
    TFile F;  
    if (is_day_of_month_even())  
        F.setName("even.root");  
    else  
        F.setName("odd.root");  
    F.Open();  
    hist->Draw();  
}  
hist->Draw();
```

An ASTConsumer takes care of every dependent node left over and transforms them into valid C++ code

# *Step by Step Plan*

*After AST construction*

```
{  
    TFile F;  
    if (is_day_of_month_even ())  
        F.setName ("even.root");  
    else  
        F.setName ("odd.root");  
    F.Open ();  
    EvaluateT<void> ("hist->Draw ()", ...);  
}  
hist->Draw ();
```

Additional information in case of arguments

Calls cling interface which compiles and runs the dynamic expression

# *Step by Step Plan*

*At runtime*

```
{  
TFile F;  
if (is_day_of_month_even())  
    F.setName("even.root");  
else  
    F.setName("odd.root");  
F.Open();  
EvaluateT<void>("hist->Draw()", ...);  
}  
hist->Draw();
```

```
gCling->Evaluate("hist->Draw()", ...);
```

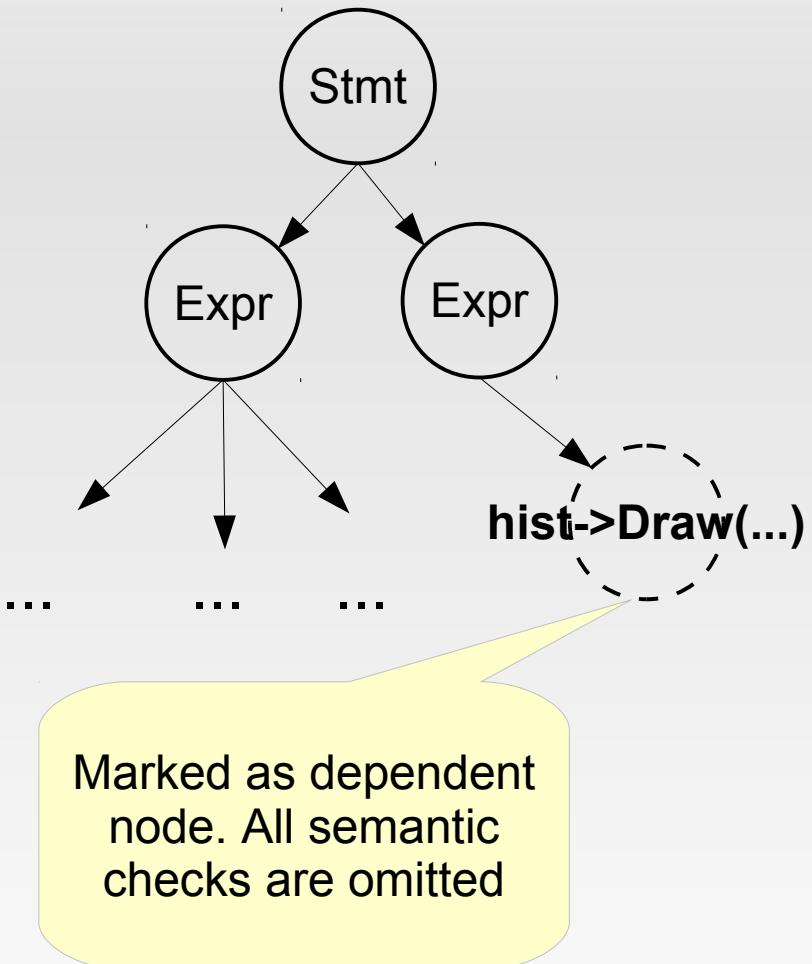
# A Real World Example

*Functions calls are the most common dynamic expressions in ROOT*

```
{  
    TFile F;  
    F.setName("hist.root");  
    F.Open()  
    int a[5] = {1, 2, 3, 4, 5};  
    int size = 5;  
    if (!hist->Draw(a, size))  
        return false;  
    ...  
}  
...
```

# AST Transformations

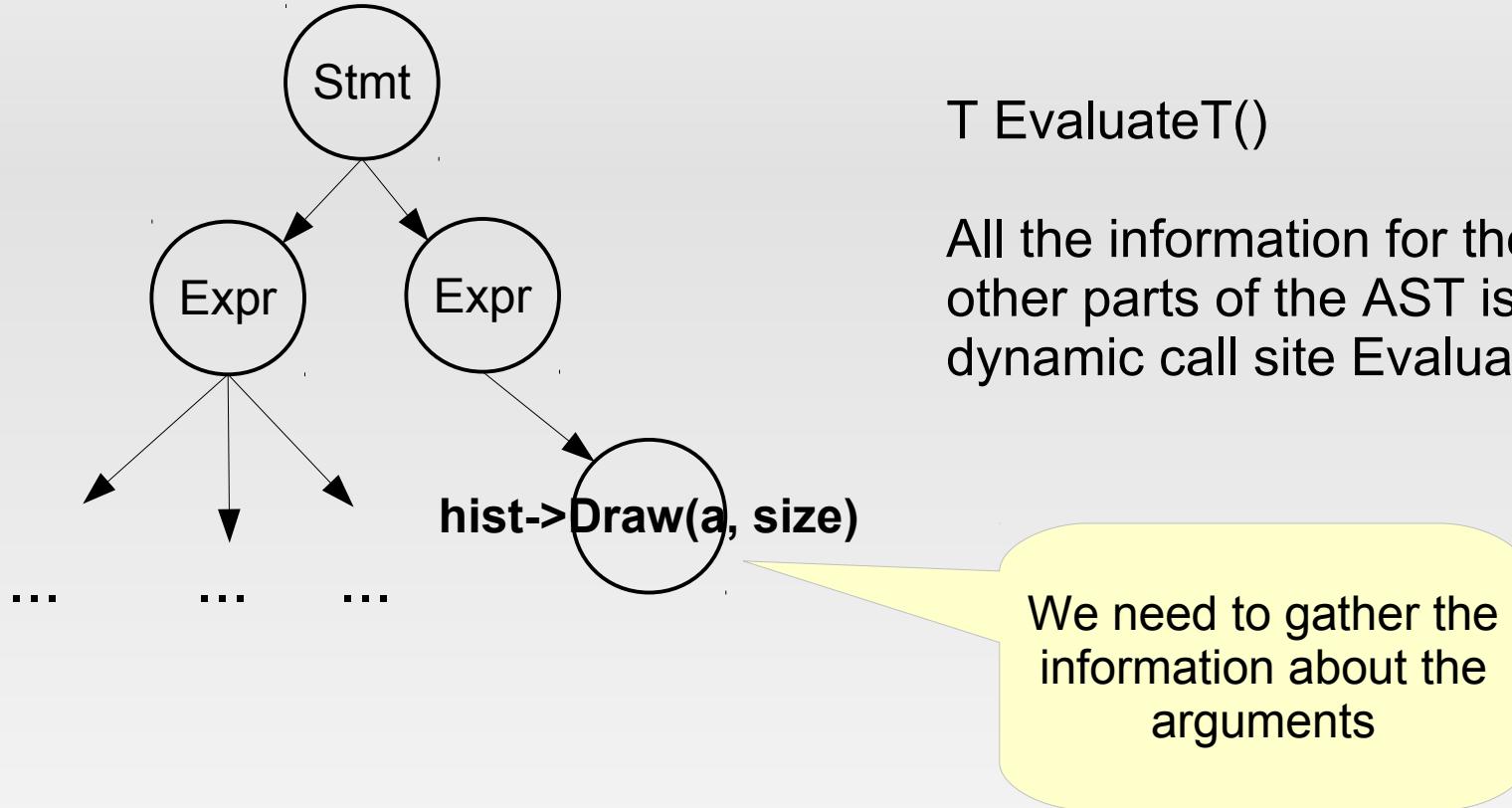
*Force Sema to think that it has seen a template definition*



Marking every unknown symbol as dependent node is done by overriding the bool `LookupUnqualified` method in clang's `ExternalSemaSource`

# AST Transformations

*Pickup all the artificial nodes “seen as” template definitions*



**hist->Draw(a, size)** turns into  
bool EvaluateT("hist->Draw((int(\*)@, \*(int\*)@)", (void \*[2]){ &a, &size })

# *Collecting the Relevant Context*

*EvaluateT dissected*

In case of more complex expressions (as in previous example) we need to:

- ❖ Analyze the subtree that contains the dynamic expression
- ❖ Build an extra array of runtime addresses of the used arguments
- ❖ “Predict” the expected type of the dynamic expression at compile time

# *Collecting the Relevant Context*

*EvaluateT dissected*

```
bool EvaluateT("hist->Draw((int(*)@, *(int*)@)", (void *[2]){ &a, &size })
```

Instantiated with the  
expected return  
type

Type information

Placeholders, which  
are replaced by the  
addresses in the array  
at runtime

Array of runtime  
addresses of the  
relevant context

```
...  
if (!EvaluateT<bool>("hist->Draw( (int(*)@, *(int*)@ )",  
(void *[2]){ &a, &size }))  
...
```

# *Array of Runtime Addresses*

- ❖ Needed for the runtime compilation of the dynamic expression
- ❖ Artificially generated
- ❖ Requires arguments types

```
void* [N] {&arg1, &arg2, . . . , &argN}
```

# Expected Return Type

```
if (!hist->Draw(a, size))
```

We assume that the entire statement (with return type void) is dynamic unless we've seen an “anchor”, which gives a clue about the expected type.

The dynamic expression was seen in if-clause so we can deduce that the return type of the call site would be bool

Anchor could be:

- ❖ Assignment BinOp:

```
int i = hist->Draw(a, size);
```

- ❖ Explicit cast:

```
(int) hist->Draw(a, size)
```

- ❖ Implicit cast:

```
if (hist->Draw(a, size))
```

# *Cling's Dynamic Call Site*

- ❖ EvaluateT

- ❖ Prepare the expression to be fed into cling
  - ❖ Returns the expected (T) result

- ❖ Evaluate – interface in cling, which:

- ❖ Wraps given dynamic expression
  - ❖ Runs the wrapper
  - ❖ Returns the result of the execution

# *Cling's Compiler as Service*

Cling provides itself in its environment (gCling)

- ❖ Useful for providing an incremental compiler  
(`gCling->processLine("#include <math>")`)
- ❖ Used by the dynamic expressions to get compiled  
at runtime (`gCling->Evaluate("hist->Draw()")`)

# *Unification and Lang Interop*

The approach and implementation could be extracted into separate library, as is done for example by DLR (<http://dlr.codeplex.com/>)

Possible outcome could be:

- ❖ Ability cling object to call into library (written in other dynamic language) and dynamically invoke functions on the object that gets back
- ❖ Ability dyn lang A to call dyn lang B functions
- ❖ Ability to integrate it in other static languages

# Demo

1. Load dummy symbol provider (extends the lookup at runtime)
2. Turn on the dynamic expression support
3. Turn on the debug AST printing
4. Type simple dynamic expression

*Thank you!*